Our journey into realist evaluation so far

Initial Steps

At the start of the year, we began a journey with a new evaluation partner, taking a collaborative approach to evaluation that utilises realist methodology.

Our evaluation partner is a consortium led by Hartpury University and including members from Sheffield Hallam University and Durham University whose role is to support, guide and challenge the evaluation process, provide learning and reflection spaces and provide capacity building around evaluation methods for all those interested in evaluative thinking. Our internal evaluation team is now made up of a new Active Essex Intelligence Manager, a Senior Researcher, two new embedded Researchers and an Analyst. This team will take main responsibility for data collection, analysis and sharing evaluation findings.

The aim of a realist approach is not just to determine if an intervention or programme works but also to identify how and why it works, for who, where and under what circumstances. Typically, the 'realist cycle' has 3 phases; develop assumptions and beliefs, test our ideas, and refine assumptions and beliefs.

The first task for the evaluation team was to work together to develop an evaluation framework that would help us explore "system change" and "impact" (Figure 1). This led to the formulation of the two main research questions:

- I. How and under what circumstances is the Essex LDP hardwiring physical activity into the system?
- II. How and why is Essex LDP contributing to their impact priorities?

The second task was to identify the evaluation areas of focus, which can be used as *examples* of how the LDP is hardwiring physical activity and creating impact in practice. The learning from these areas are likely to be transferrable to other areas of delivery, something which will be tested as we move through the evaluation.

Our initial focus areas are:









- Gamification How the LDP is using an emerging concept to promote physical activity and connect people and their place.
- 2) **Place-based Working** Understanding how and why place is important to how we work, in order to empower communities to reduce physical inactivity.
- 3) Working with the ECC Sustainable Travel Team How & why the LDP has developed a working relationship with the Essex County Council Sustainable Travel Team towards a shared common purpose and understanding.
- 4) ECC Levelling Up Agenda Understanding how the LDP is positioning itself to align objectives and demonstrate how PA can be used to achieve Essex County Council Levelling Up outcomes.
- 5) **Influencing the Youth Justice Sector** How the LDP can demonstrate the importance of using physical activity as a catalyst to reduce youth violence and youth crime.
- 6) LDP Workforce How the LDP is increasing capacity within key organisations and upskilling the workforce to incorporate physical and/or ways of working into daily practice.



Developing Assumptions & Beliefs

A key part of developing our assumptions and beliefs was having conversations with relevant stakeholders (internal and external) whose work centred around our areas of focus in addition to reviewing previous conversation transcripts about how and why the LDP works as it does. Based on this, we wrote assumptions & beliefs in the form of "If, Then, Because" statements. It was important for the assumptions & beliefs to be broad and all-encompassing, capturing ways of working, as opposed to project specific.

We used the opportunity of an evaluation awayday to present these assumptions & belief statements to a group of stakeholders so they could be 'checked and challenged'. Attendees included members of the LDP core team and our partners from all levels of delivery; from delivery partners working directly with the community, to community coordinators working with local community groups and organisations, to senior stakeholders working within Active Essex and the local councils involved in the LDP.

We used the feedback received on the assumptions & beliefs to inform and refine them, while also being careful not to dismiss data and information that was collected prior to the awayday.

Area of focus	Assumptions & Beliefs
Gamification	In recent years using gamification to promote PA has increased
(1/3)	greatly in popularity. If we embrace this popular social movement,
	then people will want to be part of this, as it embraces what people
	are currently doing. This will promote people getting out and about
	in the local community and create opportunities to reduce physical
	inactivity. As it will provide incentives (intrinsic & extrinsic) to take
	part (fun, low cost, rewarding, competition, connections, quality
	time) and be flexible to individual routines.
Gamification	The gamification of PA is a relatively novel concept that has
(2/3)	emerged and grown over the last few years. This has occurred with
	little evidence to support its effectiveness in reducing physical

Below are our finalised initial assumptions & beliefs:









	inactivity in our target audience, individuals who live in the most
	deprived communities of Essex. If we can convince people that the
	gamification of PA is a good idea, then we can implement it more
	widely across the system. This will increase our ability to capture
	evidence around who it works for, where it works and why. This will
	be possible as we will have more support to do so (funding, political
	will, visibility/positive image).
Gamification	How individuals perceive their local area and the connection they
(3/3)	hold with it, is important for engaging them in PA. If we use
	gamification to encourage people to go out and explore their local
	place, then we will create connections with people and places in the
	local area. As this will creative positive experiences with new areas
	(and change previous negative perceptions) and form healthy
	habits.
Place-Based	We know that even the most deprived and disadvantaged
(1/3)	communities contain a range of assets (i.e. people). If we can
	build trust and relationships within communities and encourage
	local community members and groups to connect to each other. As
	a result, we will be able to build community resilience by
	empowering the community to identify and make better use of local
	assets because they will have an understanding of what their
	community already has.
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Place-Based	Top-down approaches have not been successful in encouraging PA
(2/3)	in local communities. Consequently, if we can distribute leadership
	to the local community, then they will take responsibility for and
	ownership of creating opportunities to reduce physical inactivity.
	This is because they have local experience, meaning they
	understand the needs and wants of their local community.









Place-Based	Communities already possess a wealth of assets and knowledge that
(3/3)	can help tackle physical activity in their local place. If we can
	support, guide and fund local individuals and/or groups to galvanise
	and realise their own ideas, then we will catalyse small scale
	community projects which respond to the individual needs of that
	place. This will create more opportunities to be physically active
	because we will be helping to remove current barriers to these types
	of initiatives (funding, knowledge gap, capacity).
Working with the	Traditionally, parts of the system operate within their own bubble,
Sustainable	leading to less opportunities to work together across the system. If
Travel Team	we are able to build a strong working relationship with the
(1/2)	sustainable travel team, then we can change these traditional ways
	of operating. This will allow us to achieve active travel solutions that
	are not possible when we work alone. As this will allow us to have
	access to and influence over the resources, funding and expertise at
	our collective disposal.
Working with the	Traditional ways of working have involved a disjointed system,
Sustainable	which creates a knowledge gap around the "bigger picture" and
Travel Team	what we are all trying to achieve. If we can align our objectives with
(2/2)	those of the sustainable travel team, we can develop a shared
	common purpose around what we are both looking to achieve. This
	will widen our collective sphere of influence, connect infrastructure
	and increase passion, creating additional opportunities to be
	physically active that meet both our desired outcomes. In doing so
	we will be adaptable and flexible in understanding and co-designing
	solutions, while collectively being more than the sum of our
	individual parts.
Levelling Up	Levelling up is about tackling inequalities, therefore, everyone
Agenda (1/3)	should have access to opportunities to take part in sport/PA and it
	should not be exclusive to for those that have more. If we position
	PA as an important part of the levelling up agenda, then we can use









	sport/PA to tackle inequalities. As this will increase the access
	individuals in disadvantaged areas have to sport/PA opportunities.
Levelling Up	Levelling up is trying to reduce inequalities across a number of key
Agenda (2/3)	areas within the system (i.e., economy, environment, health,
//genuu (2/0/	family). If we can ensure PA is part of the levelling up agenda, this
	can provide a vehicle by which levelling up can achieve its priorities,
	helping to tackle inequalities and embed PA into the fabric of life.
	As PA will be part of the levelling up strategy and its associated
	actions.
Lovelling Up	
Levelling Up	The Essex LDP has been developing core principles and changing
Agenda (3/3)	ways of working across the county, with the purpose of tackling
	inequalities. If we align ourselves with the levelling up agenda, then
	this will provide opportunities to collaborate and share learning.
	Enabling us to continue to advocate for and grow the ethos,
	principles and ways of working of the Essex LDP and influence
	system change across Essex (health, social care, transport,
	education, employment, economy etc.). This will occur as we will
	provide stories and evidence which will support taking this
	approach.
Youth Justice	There is a lack of evidence available to convince the YJ system to use
(1/2)	PA. If we build evidence/recognition of the benefits of using PA as a
	catalyst to reduce crime & anti-social behaviour, then we can
	influence the youth justice system to utilise and invest in PA
	interventions, embedding PA as part of a package of support. This is
	because confidence in the effectiveness of PA as a catalyst to
	reducing crime & anti-social behaviour in young people will be
	increased
Youth Justice	We know that there is a relationship between crime & anti-social
(2/2)	behaviour and living in deprived areas and sport alone is not enough
	to engage young people. If we create an incentive to engage in
	positive behaviours, then we will increase PA and associated









	benefits in young people less likely to engage with traditional sport and PA opportunities. This is because peer to peer influence in a fun
	and social environment is key to engaging these young people.
LDP Workforce	The benefits of PA are well known but it is not currently embedded
(1/1)	well in day-to-day practice. If we upskill the current workforce,
	ensuring we have the right people and the right skills, then they will
	have the confidence to use PA in day-to-day practice. This is because
	people will have the capability, opportunity and motivation to do
	so.

Testing and Refining Our Assumptions & Beliefs

We have started to gather data to test some of our assumptions and beliefs, focussing initially on gamification and place-based working. We intend to use a range of methods to do this including analysing project data, secondary research, documentary analysis, community engagement, stakeholder interviews and staff reflection sessions.

Following this, we will be able to start using the data we have gathered to support or oppose our assumptions and beliefs so that we can refine them.









