

**Non-contact
Tag or Touch Tackle**

**Underpinned by RFU
Core values
Teamwork
Respect
Sportsmanship
Enjoyment
Discipline**

**Game for all shapes and
sizes**

**Gets young people
active**

**Adaptable Continuum
Run/pass any direction -- >
kick, uncontested scrum**



**Develops social skills:
confidence,
connection....**

**Inclusive
- Mixed Gender
-SEND adaptations**

**Playground leadership
opportunities**

**Transferable movement
/ sport skills
-Pass / catch
- Evade
- Kick**



MEGAFEST

**ROB
THE NEST**

**RUGBY
ROUNDERS**

**BALL
TOUCH**

**PIGGY
IN THE
MIDDLE**

**T2
RUGBY**

**HARE AND
HOUNDS**

**KEEP
BALL**

**END
BALL**

**RAGGY
TAG**

KEY:

**DEVELOPS
PASS AND CATCH**

**DEVELOPS
MOVEMENT SKILLS**

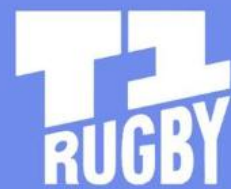
**DEVELOPS
EVASION AND
DEFENDING SKILLS**



SUPPORT



www.englandrugby.com/schools



LESSON PLAN 1

1	Raggy Tag	10
2	Try Scoring Race	10
3	Bulletball	20

LESSON INTENTIONS

- How to score tries
- How to beat defenders
- How to stop tries
- Play something that looks like rugby

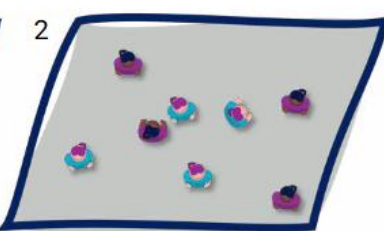


▶ SCAN ME

RAGGY TAG

- Put two "taggers" in the middle of the box and up to eight players ("runners") at one end. Ideally, each runner has a bib tucked into their shorts.
- On "go", the runners aim to get to the other end without being tagged.
- A tagger can only tag one player in each run.
- Return tags and turn around to play the other way.
- Over four runs, see how many tries are scored.
- Any runner who has not been tagged is worth two tries on the third run and three tries on the fourth run

30m pitch, bibs

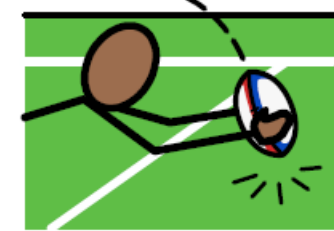


Score a Try- Score & Return

Rugby player



scores a try



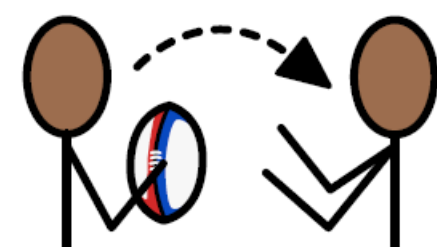
moves



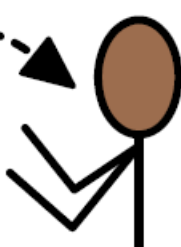
back to



pass



to the





CERTIFICATE OF COMPLETION

You're a T1 Rugby star!

NAME: _____ DATE: _____

Has completed the Allianz Kickstart programme with England Rugby



George Ford
George Ford



Jess Breach
Jess Breach





